

Fábio Morais

Software Engineer

💡 Porto, Portugal 🛛 🖂 fabio-morais@outlook.pt

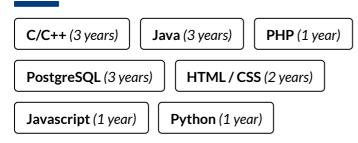
▶ www.fabio-morais.github.io

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🕮 Profile

I am a self-taught, creative and agile person, always trying to learn new things and ready for new challenges. Passionate about technology and programming, I strive to create new things that have a positive impact on the world.

Software Skills



Tools / Technologies

Object-Oriented Programming | Bootrasp

UML | Git | SCRUM | Jira | Junit

JQuery



English (Professional working proficiency)

🔁 Education

2017 – 2021 FEUP, Master in Electrical and Computers Engineering 🛛

Professional Experience	
Sep 2021 – present Porto	Software Engineer, Critical TechWorks 🛛
Feb 2021 – Jul 2021 Porto	 Msc Thesis - Deep Learning and Computer Vision, Ocean Infinity Implementation of a model that segments a set of elements of interest in videos of underwater structures and fuses with 3D models of these same objects using C++ and Python with Deep Learning Frameworks;
Feb 2021 – Jul 2021 Porto	 Guest Assistant - Programming 2, FEUP ☑ Assist students by helping them in pratical classes about data structures and algorithms using C.
Jul 2019 – Jul 2019 Coimbra	 Summer Internship, Critical Software Worked with a team of four to develop an IoT device that displays the weather forecast and controls the lights and fan; Implemented all the code for the Arduino microcontroller with C++ using the information provided from APIs and the mobile application;
Projects	
Sep 2020 – Feb 2021	 Online Courses Website, Academic project ☑ Technologies Used: HTML/CSS with Bootstrap, JavaScript (Jquery); PHP and PostgreSQL Final mark: 19 (0-20) Developed a web app with login system for online courses with information about the courses and the users stored in a DataBase; Implemented a real-time chat and a shop using Ajax

Aug 2020 - Sep 2020	 Instagram Bot, Personal project Technologies Used: Python with Selenium Instagram Bot that extracts data using web scraping with python; Automatically comment on publications, follow a list of persons and like publications;
Feb 2020 – Jun 2020	 MES - Manufacturing Execution System Technologies used: Java with swing, PostgreSQL Final mark: 19 (0-20) Designed an MES using algorithms such as Dijkstra's to optimize the production plant; Implemented as multithreading application with communication between de ERP and the shop floor;
Sep 2019 - Feb 2020	 Warehouse Manager, Academic project Technologies Used: Java with swing, PostgreSQL, HTML/CSS/PHP and JavaScript Final mark: 20 (0-20) Led a team of five in a SCRUM methodology; Developed a system with login system in Java where the user can view statistics in graphs, export data to .csv, add/update/remove the information; Executed planning and specification tasks, such as the development of frontend mockups, or the design of the database model.
Jul 2019 – Aug 2019	 Tic Tac Toe, Personal project Technologies Used: Java with JavaFX Designed a Tic Tac Toe with Java using the Minimax algorithm to implemented Artificial Intelligence that plays a perfect game.
	All of these projects are available on my Github Repository \square or on my personal website \square , which includes videos for each project.
E Courses	
2020	Machine Learning, Coursera
2019	The Complete Python Course Learn Python by Doing, Udemy
2018	Java Programming Masterclass for Software Developers, Udemy